Screaming Trumpet Giga 2.5 Programs

BASIC PROGRAMS

Scr Tpt SusV	Two layered (F, MP) velocity switched four-second sustained
Sci Tpt Susv	
	vibrato samples
Scr Tpt SusNV	Four layered (FF, F, MF, MP) velocity switched four-second
	sustained samples
Scr Tpt SusV room	Medium loud four-second vibrato samples
Scr Tpt SusNV room	Medium loud four-second sustained samples
Scr Tpt Staccato 1+2 KEY	Two layered (FF, MF) staccato samples with two alternating
	samples per layer (total of four samples per note)

KEYSWITCHES

KEYSWITCHES	
Scr Tpt Basic Articulations	Basic articulations including SusNV, SusV, and Staccato
	with all velocity layers
	C2 - Staccato (Two Layers)
	C#2 - Sustained Non-Vibrato (Four Layers)
	D2 - Sustsined Vibrato (Two Layers)
Scr Tpt Room Sustains	Key switched room sustained samples
	C2 - Vibrato
	C#2 - Non Vibrato Sustained
Scr Tpt Ending	Key switched versions of Endings 0-5 and Doit
	A2 - Ending 5
	A#2 - Ending 4
	B2 - Ending 3
	c3 - Ending 2
	C#3 - Ending 1 Plus
	D3 - Ending 1
	D#3 - Ending 0
	E3 - Doit
Scr Tpt FX1 (bend, fall, flutter etc)	Various key switched effects
	F1 - Growl
	F#1 - Grace Note
	G1 - Flutter Valves
	G#1 - Flutter Tongue
	A1 - Fall 4
	A#1 - Fall 3
	B1 - Fall 2
	C2 - Fall 1
	C#2 - Bend Down
	D2 - Bend
Scr Tpt FX2 (rise, scale, shake, slur)	Various key switched effects
(11, 111 1, 111	F#1 - Slur Up
	G1 - Shake Short
	G#1 - Shake Rip
	A1 - Shake Long
	A#1 - Scale Up
	B1 - Scale Down
	C2 - Rise 3
	C#2 - Rise 2
	D2 - Rise 1

Scr Tpt Swells	Key switched swells 1-5 with sharp attack and then
	crescendo
	A#1 - Long (Swell 5)
	B1 - Medium Long (Swell 4)
	C2 - Medium Short (Swell 3)
	C#2 - Short (Swell 2)
	D2 - Very Short (Swell 1)

LOOPED PROGRAMS

Scr Tpt SusNV looped	Four layered (FF, F, MF, MP) velocity switched looped sustained
	samples
Scr Tpt SusNV room looped	Medium loud looped sustained samples
Scr Tpt SusNV looped X-fade	Four layered (FF, F, MF, MP) velocity switched looped cross faded
	sustained samples for smoother velocity transitions

ENDINGS

Scr Tpt Doit	Short note followed by a quick slur up an octave
Scr Tpt Ending 0	Very short note followed by up/down rip
Scr Tpt Ending 1	Short note followed by up/down rip
Scr Tpt Ending 1+	Half-second note followed by up/down rip
Scr Tpt Ending 2	One-second note followed by up/down rip
Scr Tpt Ending 3	Two-second note followed by up/down rip
Scr Tpt Ending 4	Three-second note followed by up/down rip
Scr Tpt Ending 5	Four-second note followed by up/down rip

EFFECTS

Note bends down a half step and then back up to the original note
Note bends down a half step
Short note followed by a quick smooth (half valve) fall
Short note followed by a long smooth (half valve) fall
Short note followed by a quick rough (flutter valve) fall
Short note followed by a long rough (flutter valve) fall
Raspy flutter tongue
Sustained note with fluttering valves on same note
Half-step grace note up to top note
Raspy growl sound
Smooth quick slur up to short note
Smooth long slur up to short note
Rough slur up to short note
Four-note chromatic scale down to bottom note
Four-note chromatic scale up to top note
Delayed shake
Short tight shake with a rip at the end
Tight shake
Note slurs up a half step (similar to rise)
Half-second swell
One-second swell
Two-second swell
Three-second swell
Four-second swell
Growl cross faded growl and flutter tongue

RELEASE TRIGGERS

--- Giga 2.5 Programs ---

Scr Tpt SusNV REL Doit	Quick slur up an octave
Scr Tpt SusNV REL Fall 1	Quick smooth fall
Scr Tpt SusNV REL Fall 2	Long smooth fall
Scr Tpt SusNV REL Fall 3	Quick rough fall
Scr Tpt SusNV REL Fall 4	Long rough fall